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Numerical methods for elliptic partial differential equations have been the subject of many books in recent years, but few have treated the subject of complex equations. In this important new book, the author introduces the theory of, and approximate methods for, nonlinear elliptic complex equations in multiple connected domains. Constructive methods are systematically applied to proper boundary value problems which include very general boundary conditions. Approximate and numerical methods, such as the Newton imbedding method, the continuity method, the finite element method, the difference method and the boundary integral method, as well as their applications, are discussed in detail. The book will be of interest to all scientists studying the theory or applications of complex analysis.

Numerical continuation methods have provided important contributions toward the numerical solution of nonlinear systems of equations for many years. The methods may be used not only to compute solutions, which might otherwise be hard to obtain, but also to gain insight into qualitative properties of the solutions. Introduction to Numerical Continuation Methods, originally published in 1979, was the first book to provide easy access to the numerical aspects of predictor-corrector continuation and piecewise linear continuation methods. Not only do these seemingly distinct methods share many common features and general principles, they can be numerically implemented in similar ways. The book also features the piecewise linear approximation of implicitly defined surfaces, the algorithms of which are frequently used in computer graphics, mesh generation, and the evaluation of surface integrals. To help potential users of numerical continuation methods create programs adapted to their particular needs, this book presents pseudo-codes and Fortran codes as illustrations. Since it first appeared, many specialized packages for treating such varied problems as bifurcation, polynomial systems, eigenvalues, economic equilibria, optimization, and the approximation of manifolds have been written. The original extensive bibliography has been updated to include more recent references and several URLs so users can look for codes to suit their needs. Audience: this book continues to be useful for researchers and graduate students in mathematics, sciences, engineering, economics, and business. A background in elementary analysis and linear algebra are adequate prerequisites for reading this book; some knowledge from a first course in numerical analysis may also be helpful.

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

This revised edition discusses numerical methods for computing eigenvalues and eigenvectors of large sparse matrices. It provides an in-depth view of the numerical methods that are applicable for solving matrix eigenvalue problems that arise in various engineering and scientific applications. Each chapter was updated by shortening or deleting outdated topics, adding topics of more recent interest, and adapting the Notes and References section. Significant changes have been made to Chapters 6 through 8, which describe algorithms and their implementations and now include topics such as the implicit restart techniques, the Jacobi-Davidson method, and automatic multilevel substructuring.

rd This book presents a collection of selected contributions presented at the 3 International Workshop on Scientific Computing in Electrical Engineering, SCEE-2000, which took place in Warnemünde, Germany, from August 20 to 23, 2000. Nearly hundred scientists and engineers from thirteen countries gathered in Warnemünde to participate in the conference. Rostock Univer sity, the oldest university in Northern Europe founded in 1419, hosted the conference. This workshop followed two earlier workshops held 1997 at the Darmstadt University of Technology and 1998 at Weierstrass Institute for Applied Anal ysis and Stochastics in Berlin under the auspices of the German Mathematical Society. These workshops aimed at bringing together two scientific communi ties: applied mathematicians and electrical engineers who do research in the field of scientific computing in electrical engineering. This, of course, is a wide field, which is why it was decided to concentrate on selected major topics. The workshop in Darmstadt, which was organized by Michael Glinther from the Mathematics Department and Ursula van Rienen from the Department of Electrical Engineering and Information Technology, brought together more than hundred scientists interested in numerical methods for the simulation of circuits and electromagnetic fields. This was a great success. Voices coming from the participants suggested that it was time to bring these communities together in order to get to know each other, to discuss mutual interests and to start cooperative work. A collection of selected contributions appeared in 'Surveys on Mathematics for Industry', Vol.8, No. 3-4 and Vol.9, No.2, 1999.

The discrete logarithm problem based on elliptic and hyperelliptic curves has gained a lot of popularity as a cryptographic primitive. The main reason is that no subexponential algorithm for computing discrete logarithms on small genus curves is currently available, except in very special cases. Therefore curve-based cryptosystems require much smaller key sizes than RSA to attain the same security level. This makes them particularly attractive for implementations on memory-restricted devices like smart cards and in high-security applications. The Handbook of Elliptic and Hyperelliptic Curve Cryptography introduces the theory and algorithms involved in curve-based cryptography. After a very detailed exposition of the mathematical background, it provides ready-to-implement algorithms for the group operations and computation of pairings. It explores methods for point counting and constructing curves with the complex multiplication method and provides the algorithms in an explicit manner. It also surveys generic methods to compute discrete logarithms and details index calculus methods for hyperelliptic curves. For some special curves the discrete logarithm problem can be transferred to an easier one; the consequences are explained and suggestions for good choices are given. The authors present applications to protocols for discrete-logarithm-based systems (including bilinear structures) and explain the use of elliptic and hyperelliptic curves in factorization and primality proving. Two chapters explore their design and efficient implementations in smart cards. Practical and theoretical aspects of side-channel attacks and countermeasures and a chapter devoted to (pseudo)-random number generation round off the exposition. The broad coverage of all- important areas makes this book a complete handbook of elliptic and hyperelliptic curve cryptography and an invaluable reference to anyone interested in this exciting field.

Discontinuous Galerkin (DG) methods for solving partial differential equations, developed in the late 1990s, have become popular among computational scientists. This book covers both theory and computation as it focuses on three primal DG methods—the symmetric interior penalty Galerkin, incomplete interior penalty Galerkin, and nonsymmetric interior penalty Galerkin—which are variations of interior penalty methods. The author provides the basic tools for analysis and discusses coding issues, including data structure, construction of local matrices, and assembling of the global matrix. Computational examples and applications to important engineering problems are also included.

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